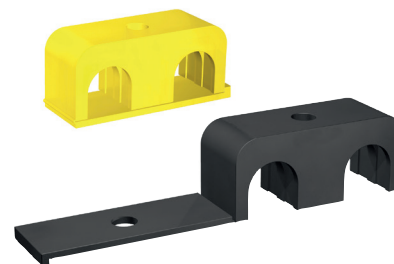
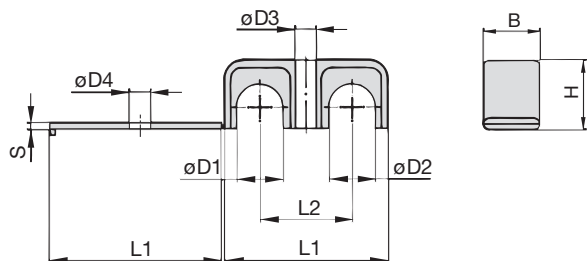


Clamp Body ▪ Twin Design Types LBG / LBU



Group	Outside Diameters Pipe / Tube / Hose Ø D1 / Ø D2		Nominal Bore Pipe (in)	Ordering Codes (1 Clamp Body)	Dimensions (^{mm} / _{in})						
STAUFF	(mm)	(in)		(** = Material)	L1	L2	B	H	S	Ø D3	Ø D4
1	3,2	1/8		LBG-103.2/03.2-**-**							
	6			LBG-106/06-**-**	31	18	12	10,5	2	6,8	7
	6,4	1/4		LBG-106.4/06.4-**-**	1.22	.71	.47	.41	.08	.27	.28
	8			LBG-108/08-**-**							
2	9,5	3/8		LBG-209.5/09.5-**-**							
	10		1/8	LBG-210/10-**-**	39	22	16	15	2	6,8	7
	11,1			LBG-211.1/11.1-**-**	1.54	.87	.63	.59	.08	.27	.28
	12			LBG-212/12-**-**							
3	12,7	1/2		LBG-312.7/12.7-**-**							
	13,5		1/4	LBG-313.5/13.5-**-**							
	14			LBG-314/14-**-**	53	30	20	22,5	2	6,8	7
	15			LBG-315/15-**-**	2.09	1.18	.79	.89	.08	.27	.28
	16	5/8		LBG-316/16-**-**							
	17,2		3/8	LBG-317.2/17.2-**-**							
	18			LBG-318/18-**-**							
4	19	3/4		LBG-419/19-**-**							
	20			LBG-420/20-**-**							
	21,3		1/2	LBG-421.3/21.3-**-**	70	38	20	30	2	6,8	7
	22			LBG-422/22-**-**	2.76	1.50	.79	1.18	.08	.27	.28
	25			LBG-425/25-**-**							
	25,4	1		LBG-425.4/25.4-**-**							

Additional outside diameters and combinations of different outside diameters (Clamp Body, Type LBU) are available upon request.
Please contact STAUFF for further information.

Ordering Codes

Clamp Body *LBG-*1*03.2/03.2-*PP

- * Light Series: Clamp Body / Twin Design with identical diameters **LBG**
- Clamp Body / Twin Design with different diameters **LBU**
- * STAUFF Group **1**
- * Exact outside diameters Ø D1 / Ø D2 (mm) **03.2/03.2**
- * Material code (see below) **PP**

Standard Materials

Polypropylene
Colour: Black
Material code: **PP**

Polyamide
Colour: Yellow
Material code: **PA**

See pages 178 / 179 for material properties and technical information.

Alternative materials are available upon request.
Please contact STAUFF for further information.

Applications

- Pneumatics, Instrumentation and Automotive Technology, Machine Tool Industry, Lubrication, Mechanical Engineering